



T1 - Tabletop 1



B1 - Berm 1

WHAT ARE YOUR FAVORITE
FEATURES, LINES OR
CIRCUITS?



T2 - Tabletop 2



WHAT DO YOU WANT TO STAY
AND WHAT SHOULD GO?



AL2 - Alternative Line 2



T3 - Tabletop 3



B3 - Berm 3



AL3 - Alternative Line 3



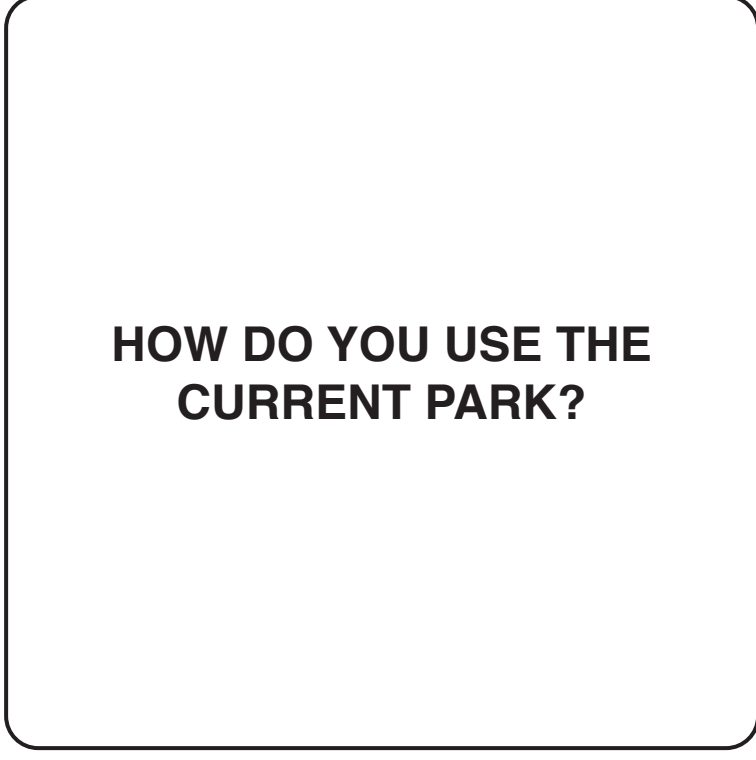
T4 - Tabletop 4



B4 - Berm 4



C1 - Climbing 1



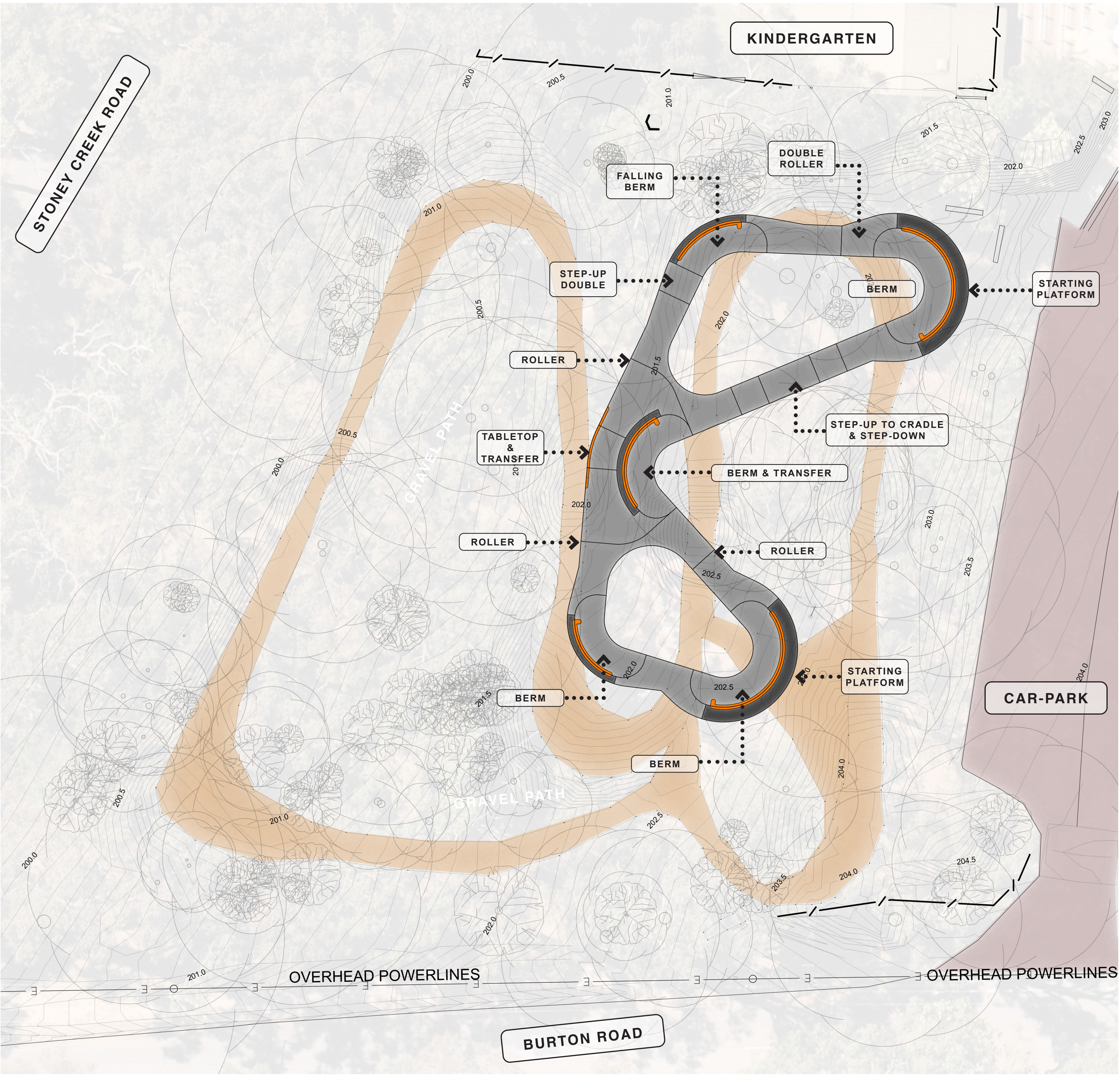
HOW DO YOU USE THE
CURRENT PARK?



SM - Starting Mound



C2 - Climbing 2



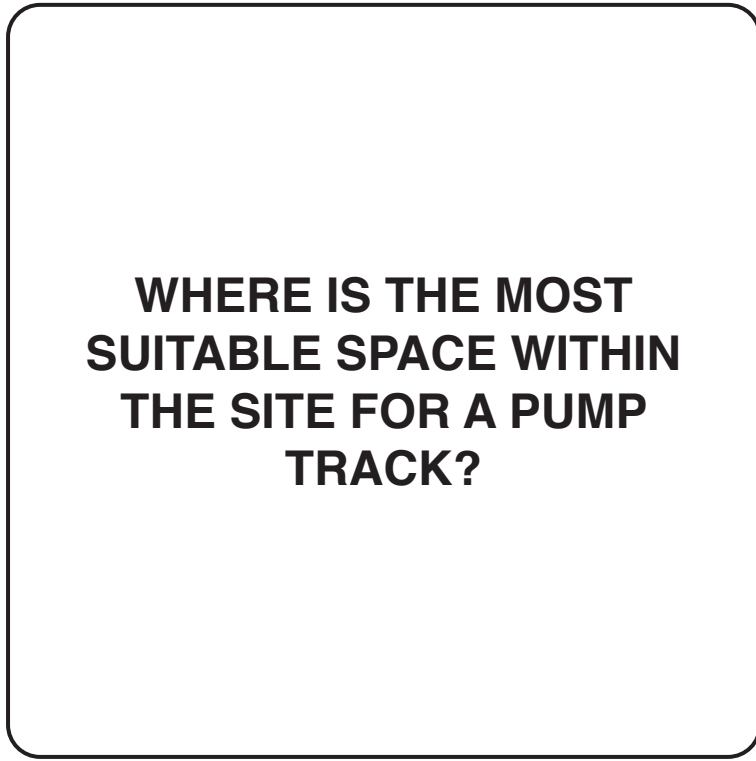
THE PUMP TRACK LAYOUT SHOWN HERE IS FOR THE PURPOSE OF GENERATING DISCUSSION AND IDEAS ABOUT WHAT COULD BE DESIGNED FOR THE UPPER BEACONSFIELD PUMP TRACK. IT IS INDICATIVE OF THE PROPOSED SCALE HOWEVER THE FORM, SHAPE AND FEATURES ARE YET TO BE DESIGNED, WE NEED YOUR INPUT FIRST. CONSIDER THE QUESTIONS ON THIS SHEET AS KICK-STARTERS AND TELL US WHAT YOU WANT FOR THE UPPER BEACONSFIELD PUMP TRACK.



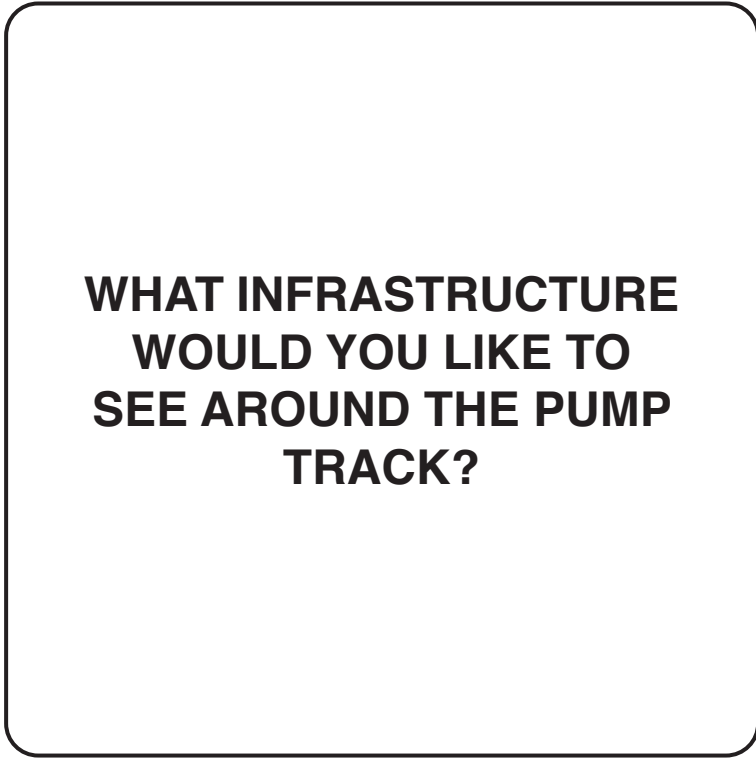
SHOULD THE PUMP TRACK BE MORE LINEAL IN NATURE AS PER THE EXISTING BMX TRACK OR COMPACT AS DRAWN IN THIS PLAN?



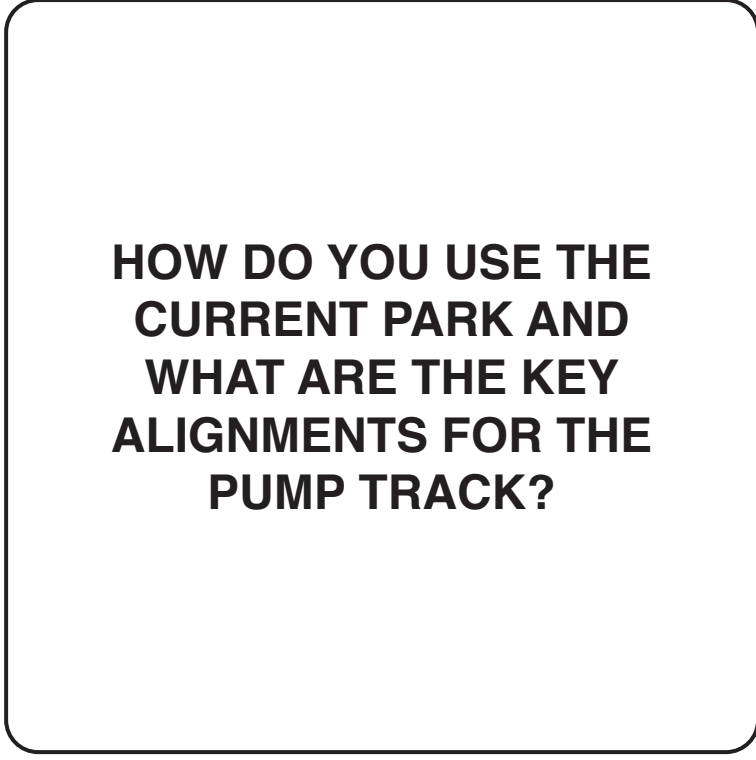
HOW IMPORTANT IS A DEDICATED JUMP LINE IN THIS SPACE?



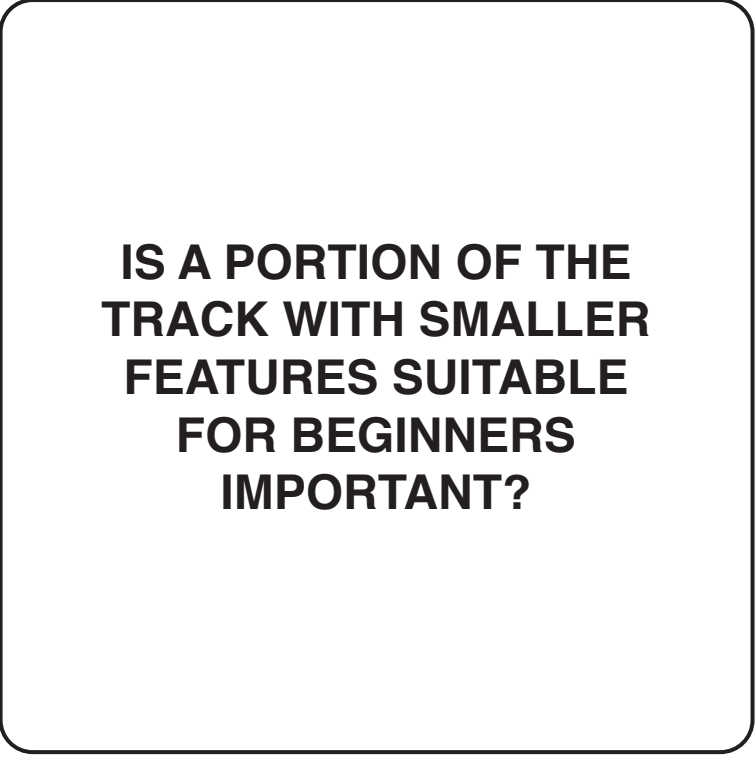
WHERE IS THE MOST SUITABLE SPACE WITHIN THE SITE FOR A PUMP TRACK?



WHAT INFRASTRUCTURE WOULD YOU LIKE TO SEE AROUND THE PUMP TRACK?



HOW DO YOU USE THE CURRENT PARK AND WHAT ARE THE KEY ALIGNMENTS FOR THE PUMP TRACK?



IS A PORTION OF THE TRACK WITH SMALLER FEATURES SUITABLE FOR BEGINNERS IMPORTANT?

